

Play-Cricket results user guide

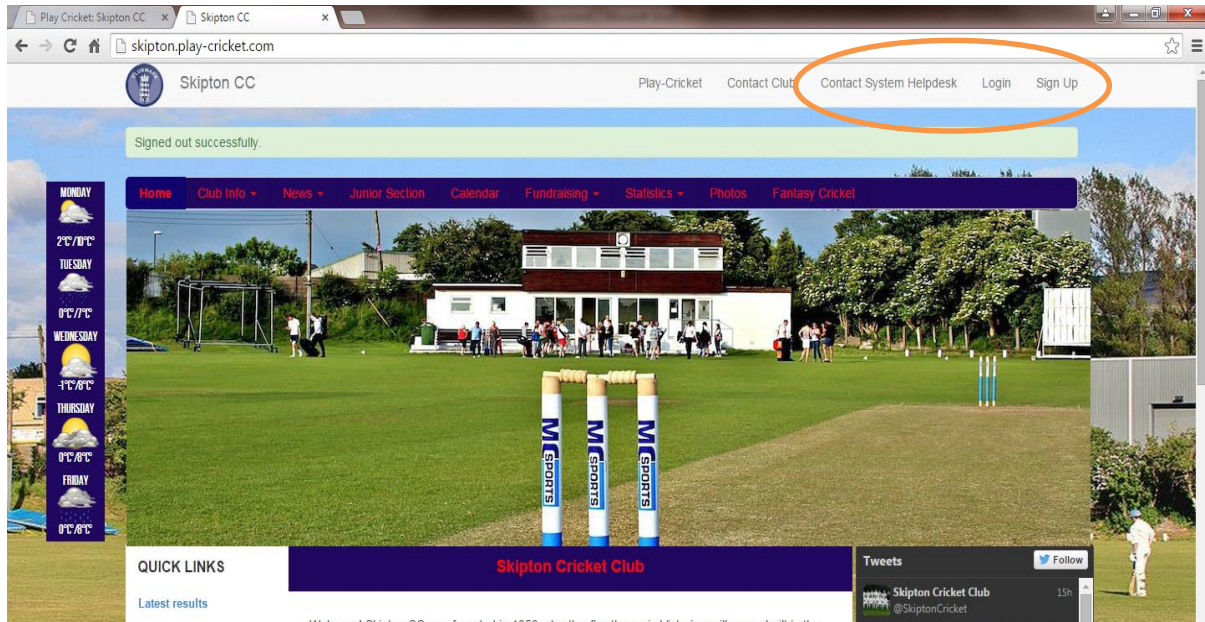
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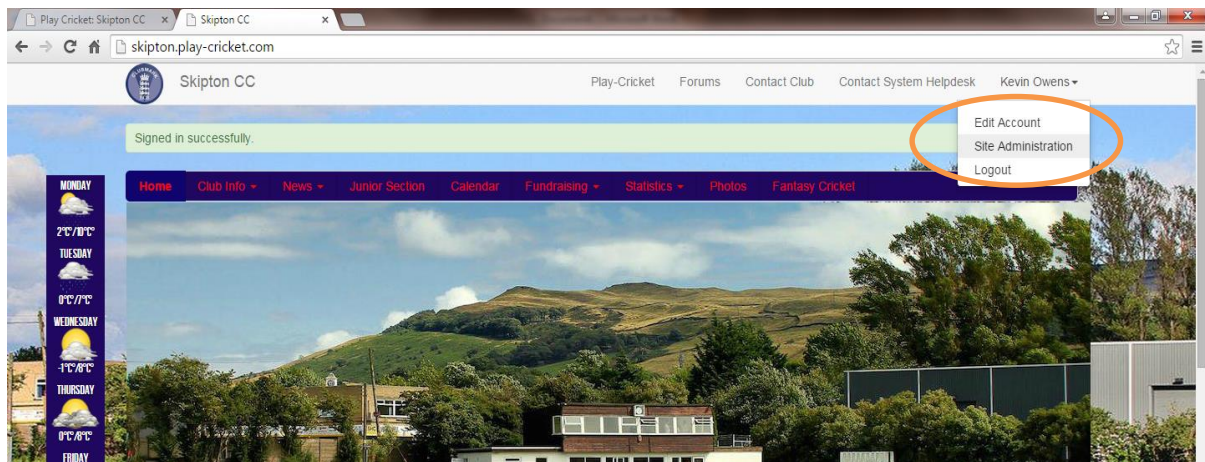
Getting started

First, you need to log into your club's Play Cricket site.

If you don't have any login details and the individual who was the original administrator when the site was set up has since left, you need to click on the 'Contact System Helpdesk' link. Send an email to the Helpdesk and they will reset your club's site administrator details. Once this has been done, you can then login.



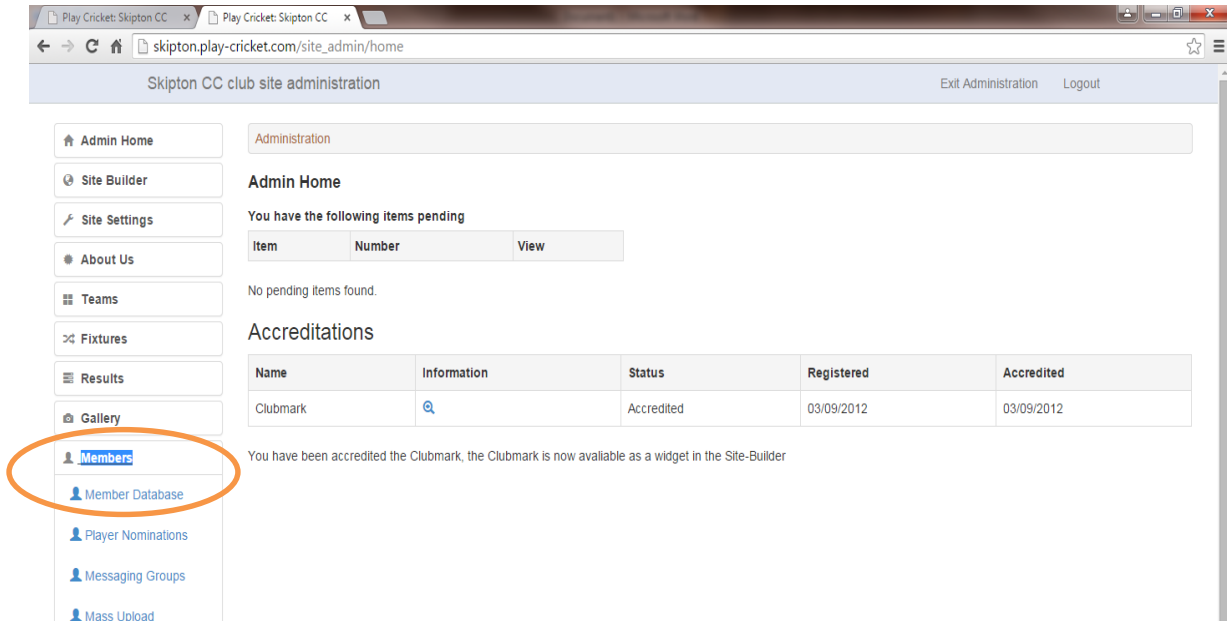
Once logged in, go to 'Site Administration' to enter the admin part of the site.



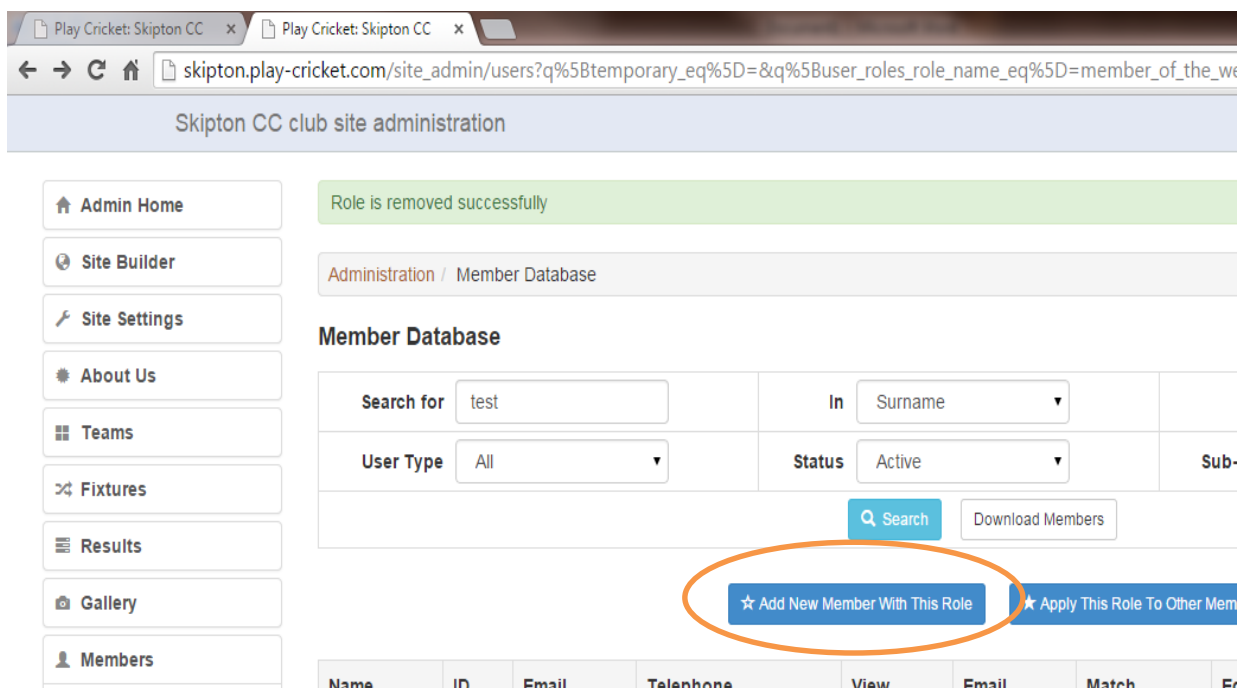
Adding players

In order for the stats to pull through correctly across a season, you first need to log your player details on the site so that the stats are correctly attributed to relevant players as the season progresses. It isn't necessary to list every player affiliated with the club from day one as more players can be added throughout the season, although if you have time it would be sensible to avoid potential duplication of player records.

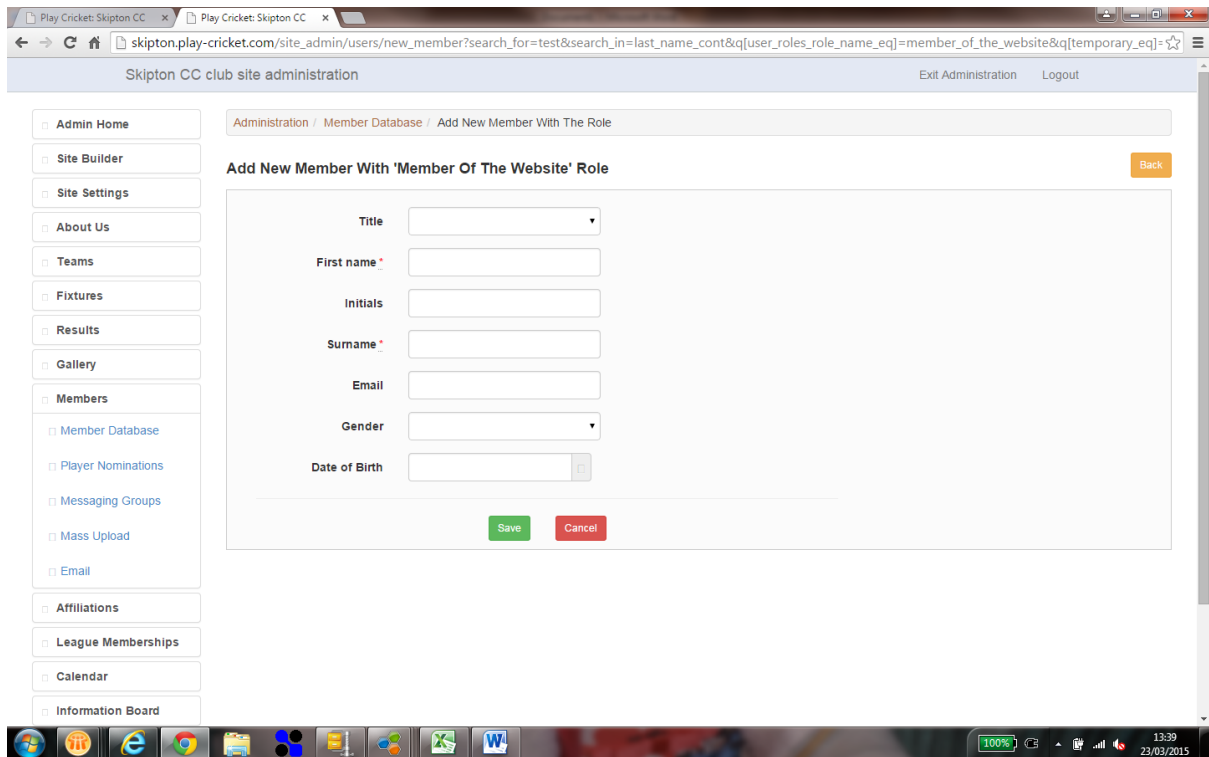
First, go to 'Members' then 'Member Database'.



From this screen you can now add your players into the database. Hit 'Add New Member With This Role'.



This will then give you the screen to input your player's details. The minimum amount of information required is first name and surname, which is all that is required for the purposes of logging a player to then be able to input scorecards. Obviously you can enter more information if you wish.



Follow through the next couple of screens, saving as you go and you will have a member registered. Repeat for as many players as is required.

To save time across the season at the results entry stage after each game, it is sensible to put your players into the relevant squads. This is purely for the purposes of making life easier, and doesn't restrict that player to only playing for the squad he/she is chosen for. Players can be included in more than one squad, so could, for example, be listed in both First and Second XI squads on the Play Cricket site. To edit the squads, go to 'Teams' then 'Edit Squad' in the table, clicking on the icon of the relevant squad that you want to update. Here, I'm editing the squad of the Friendly XI.

Skipton CC club site administration Exit Administration Logout

- Admin Home
- Site Builder
- Site Settings
- About Us
- Teams
- Fixtures
- Results
- Gallery
- Members
- Affiliations
- League Memberships
- Calendar
- Information Board
- Help Guides
- Manage Member Forums
- Admin Forums

Administration / Teams

Teams + Add

Active Teams Archived Teams

Order	Name	Nickname	Captain	Strength	Competitions	Squad	Edit	Archive	Delete
1	1st XI		Richard Nichols		🏆	👤	✍️	🗑️	🗑️
2	2nd XI		David Hedges		🏆	👤	✍️	🗑️	🗑️
3	Skipton Kashmir		Zafar Iqbal		🏆	👤	✍️	🗑️	🗑️
4	Under 17	Scorpions			🏆	👤	✍️	🗑️	🗑️
5	Under 15	Scorpions			🏆	👤	✍️	🗑️	🗑️
6	Under 13	Scorpions	Tommy Watson		🏆	👤	✍️	🗑️	🗑️
7	Under 13 B		James Mukherjee		🏆	👤	✍️	🗑️	🗑️
8	Under 11	Scorpions	Lewis Gardner		🏆	👤	✍️	🗑️	🗑️
9	Under 9	Scorpions			🏆	👤	✍️	🗑️	🗑️
10	Skipton Twenty20		Gary Owens		🏆	👤	✍️	🗑️	🗑️
11	Friendly XI				🏆	👤	✍️	🗑️	🗑️
12	Under 11 B				🏆	👤	✍️	🗑️	🗑️

Save Order

Players already added to the squad are listed already. Here we have just one player currently added. To add further players to the squad simply hit 'Add Current Users to Squad' (if you hit 'Add New Member' this will add a completely new member into your database, so will provide a duplicate entry if you've already added a particular player to your member database). On the following screen you will then be able to search your player database and tick 'Select' against their name for the people you want to add to the squad. Once saved, this will then be the squad that flows through to the results pages.

Admin Home Successfully removed

Administration / Teams / Friendly XI

Current Friendly XI Squad Members Back

Search for In Surname Search




+ Add New Member
+ Add Current Users To Squad
Send Email
Send Test

Name	ID	Email Address	Telephone	Match	Edit	Remove Role
Kevin Owens	22543			🔄	✍️	🗑️

Manually inputting results

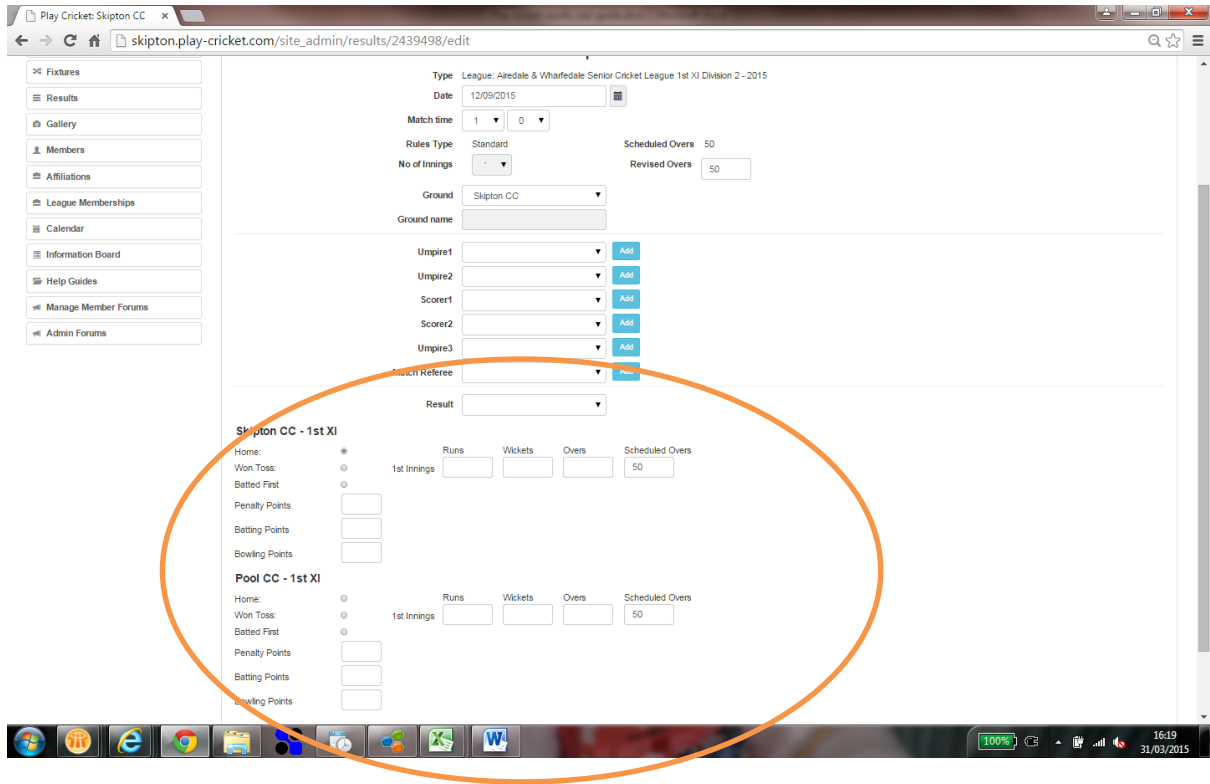
To input results, go to the 'Results' section. The search box at the top defaults to bringing up fixtures from the previous week, but there is the option to search more widely if required. Click on the icon under the 'Edit result' heading against the relevant fixture in the table.

The screenshot shows the 'Skipton CC club site administration' interface. The left sidebar contains navigation links: Admin Home, Site Builder, Site Settings, About Us, Teams, Fixtures, Results (circled in orange), Gallery, Members, Affiliations, and League Memberships. The main content area is titled 'Administration / Results' and features search filters: Quick Search (Last Week), Or Start Date (16/03/2015), End Date (23/03/2015), Type (All Types), Team (All Teams), Home / Away (Both), and a Deleted checkbox. A Search button and Download Results button are present. Below the filters is a table with the following data:

Date	Home Team	Away Team	Type	Result	Confirmed	View	Edit Result	Edit Report	Delete
22/03/2015	Friendly XI	Calverley St Wilfrids CC - Midweek XI	Friendly						

Administrators of the competition site for a game control the locks on results and scorecards - they can be contacted via the 'contact competition' link on their site page

This then brings up the results entry screen. Whilst there are various pieces of information that can be included on this screen, the necessary information is the results section contained at the foot of the screen. Complete all of the information in the section as highlighted below.



Tables are updated as soon as the result is entered (i.e. before the scorecard is entered) so it is possible to input only this information shortly after the game in order to update the league tables and then input the scorecard, for example, the following day to update all of the player statistics.

The next page is the page where you enter your team for the game. You can click on each position in the batting order. Once a position is highlighted, you can either click on a player in your squad to add them into the team sheet (the quickest way of entering players) or, if the player isn't listed in the squad list (e.g. if they are normally a Second XI player but fill in for the First XI one weekend), you can search for players in your member database using the 'Search for Player' button.

Once you have populated your team sheet, you need to select the captain and the wicketkeeper then hit 'Save' at the bottom of the page. Repeat the process for the opposition (so it's important before leaving the ground to have the scoreboard filled in with all 11 players from each team!).

If an opposition player isn't listed when you search for them, first, double check the spelling to make sure the name is spelt correctly, or try searching for only the first few letters of the name. If this still doesn't bring up a member of the opposition, it's possible to add a new member to their database using the button that appears next to the search box. The opposition should check each scorecard to make sure all players listed in their scorecard are spelt correctly and are correctly shown as members of their website in their database.

The screenshot shows the 'Skipton CC - Friendly XI' team management page. On the left is a navigation menu with options like Site Settings, About Us, Teams, Fixtures, Results, Gallery, Members, Affiliations, League Memberships, Calendar, Information Board, Help Guides, Manage Member Forums, and Admin Forums. The main content area displays match information: Type: Friendly, Date: Sunday 22nd March 2015, Start Time: 13:46, Ground: Standard, Scoring: Standard, Result: Skipton CC - Friendly XI - Won. Below this is a table for the team sheet with columns for Position, Player, Captain, WK, and Clear. To the right of the table is a search interface with a dropdown for 'Copy team from match vs:', a dropdown for 'Squad:' (set to 'Friendly XI'), an 'Unsure' button, and a 'Search for Player' button. A search box below contains the text 'Kevin Owens', which is circled in orange. The 'Search for Player' button is also circled in orange. At the bottom right of the page are 'Save' and 'Cancel' buttons.

Once the team sheets are filled in, you are then able to fill in the scorecard. The batting card should now be populated from the team sheet. If the order is wrong, it's possible to change the numbers on the left of the scorecard to get the right people in the right place.

As you enter the data, the relevant boxes are then unlocked (e.g. once you complete the 'How out' box) the fielder, bowler, score, 4s, 6s and balls is then released for completion. Add in all of the available information all the way down the scorecard, and then also complete the extras, partnerships and the bowling figures.

One scorecard done! Hit 'Save' at the bottom of the page, and then repeat for the team batting second. You've then done all that is necessary to log the score on the site.

The screenshot shows the 'Skipton CC club site administration' interface. The main content area is titled 'Edit Result' and displays match details for 'Skipton CC - Friendly XI Vs Calverley St Wilfrids CC - Midweek XI'. The match type is 'Friendly', dated 'Sunday 22nd March 2015', starting at '13:46'. The ground is 'Standard' and the result is 'Skipton CC - Friendly XI - Won'.

The batting card table has the following columns: Name, How Out, Fielder, Bowler, Runs, 4s, 6s, and Balls. The table is currently empty, with 'Did Not Bat' selected for all players.

The extras section includes checkboxes for Extras B, LB, W, NB, and PR, all of which are currently unchecked. Below this, the 'Provisional Score' is 0, and 'Penalties awarded in other innings' is 0. The 'Total' score is 200, with 5 Wickets and 50 Overs.

The wicket table has columns for Wicket, Score, Batsman Out, Batsman Not Out, and Not Out Batsman Score. The table is currently empty.

The bowling card table has columns for Bowler, Overs, Maidens, Runs, Wickets, Wides, and No Balls. The table is currently empty.

At the bottom right of the page, there are 'Save' and 'Cancel' buttons.

Where one team has entered the scorecard, the other team needs to check the scorecard that has been entered, amend any entry if there has been a typo, and then confirm through the Play-Cricket website that the result is correct.

As an opposition, in order to confirm, go to 'Results'. First go to 'View' to view the scorecard that has been entered. If there are any errors, come back out to the 'Results' screen and then go to 'Edit Result' to update the scorecard. Once this has been saved, click on the cross under the 'Confirmed' column. This will then change the cross to a tick, which shows that result has now been confirmed by the opposition.

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Date	Home Team	Away Team	Type	Result	Confirmed	View	Edit Result	Edit Report
22/03/2015	Friendly XI	Calverley St Wilfrids CC - Midweek XI	Friendly	Skipton CC - Friendly XI - Won	✗			

Below the table, a note states: 'Administrators of the competition site for a game control the locks on results and scorecards - they can be contacted via the 'contact competition' link on their site page'. The 'Confirmed' column in the table and the 'View', 'Edit Result', and 'Edit Report' columns for the first row are circled in orange.

The results process for the week is then complete.

Using Total Cricket Scorer to automatically upload results onto Play-Cricket

The instructions from the TCS website to allow automatic upload of results to Play-Cricket are as follows:

"Go to the match menu, Play-cricket section.

First download the match. On this dialog you can search for the fixture and these settings will remain next time you download the game. At the bottom of the fixture list is a drop down allowing you to select players selected or registered league players. You can either begin scoring immediately or save the file for later.

If you start scoring, you are then presented with the new match wizard which will fill in the selected players etc.

If you have saved the file, you will need to go to the Play-cricket section and select import the fixture, when you begin scoring.

V6 now allows you to get the fixture and immediately pause the match.

Once the match is completed you can upload to Play-Cricket using the upload option. You will be warned if players are new to Play-Cricket, these may be set to unsure on the play-cricket site, so it is worth looking there once you have uploaded."

If further assistance on TCS is required, please visit FAQ pages on the TCS website at <https://www.totalcricket scorer.com/TCSWeb/TCSFAQ.aspx>

Play-Cricket / Pitchero

Play-Cricket have linked up with Pitchero to allow Pitchero access to automatically pull scorecard data from Play-Cricket and host on the Pitchero websites. This will allow clubs that operate Pitchero websites, but whose leagues use Play Cricket as the place where results are entered, to automatically show scorecards on their own club websites without having to enter data in two different places.

Results are entered into Play-Cricket as normal. In order to show results automatically on Pitchero, clubs will need to access their control panel within the site and connect to the relevant competitions shown in that control panel in which they compete that Pitchero are pulling through automatically from the Play-Cricket website. This should then display results on clubs' Pitchero websites.

Currently it is not possible to enter results in Pitchero and for them to automatically appear in Play-Cricket.

If anybody has any problems with displaying the relevant scorecard data on their Pitchero website, please contact Pitchero support on tickets@pitchero.com .